

Lecture 12

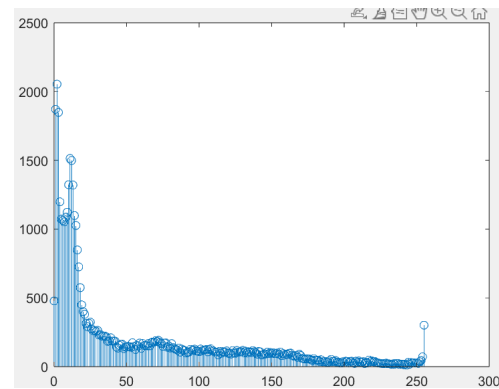
(cont'd) As a comparison, *imadjust* function in Matlab

```
>> imtool(I)  
>> doc imadjust
```

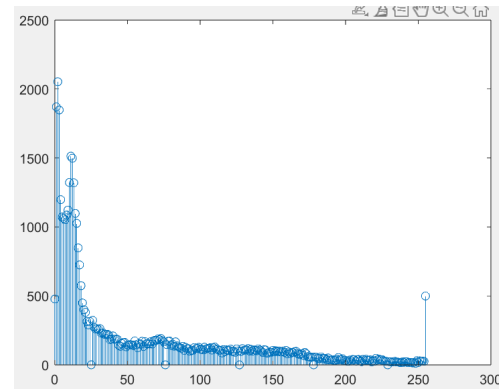
imadjust

Adjust image intensity values or colormap

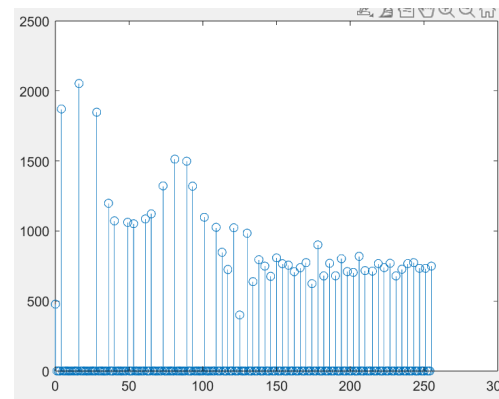
```
>> I = imread('tire.tif');  
>> imtool(I)  
>> [counter, bin] = imhist(I);  
>> figure; stem(bin, counter);
```



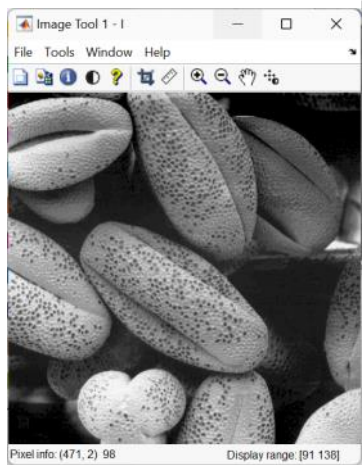
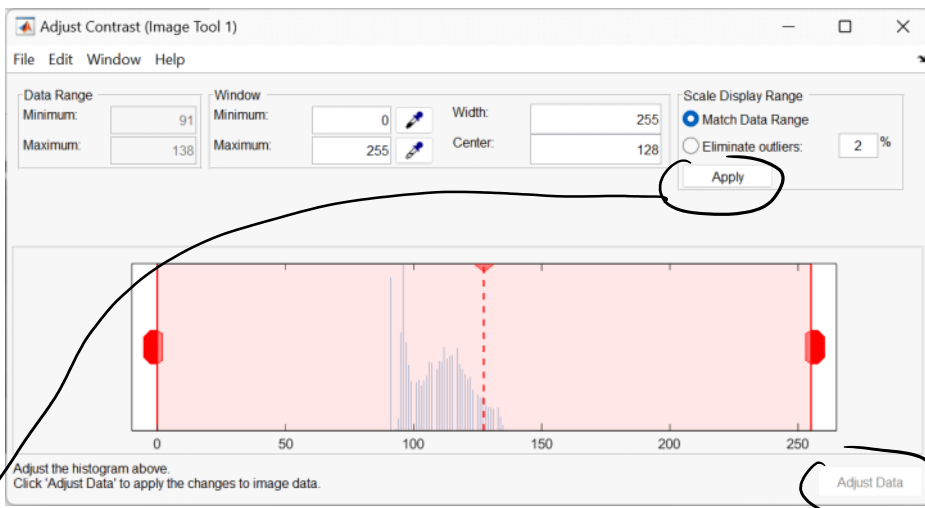
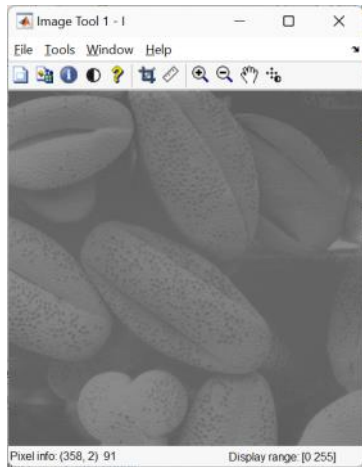
```
>> J = imadjust(I);  
>> figure; imshow(J)  
>> [counter, bin] = imhist(J);  
>> figure; stem(bin, counter);
```



```
>> K = histeq(I);  
>> figure; imshow(K)  
>> [counter, bin] = imhist(K);  
>> figure; stem(bin, counter);
```



```
>> I = imread('Fig0320(2)(2nd_from_top).tif');
>> imtool(I)
```



stretchlim

Find limits to contrast stretch image

`lowhigh = stretchlim(I)` computes the lower and upper limits that can be used for contrast stretching grayscale or RGB image I. The limits are returned in `lowhigh`. By default, the limits specify the bottom 1% and the top 1% of all pixel values.

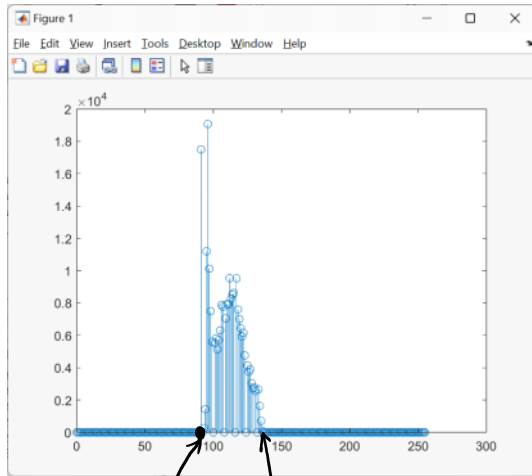
```
>> lowhigh = stretchlim(I)
```

```
lowhigh =
0.3569
0.5216
```

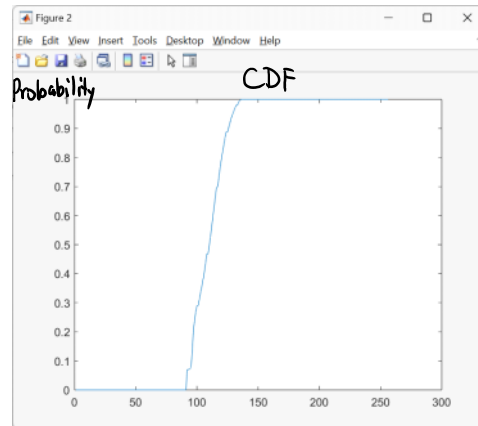
```
>> 91/255
ans =
0.3569
```

```
>> 133/255
ans =
0.5216
```

$J = \text{imadjust}(I)$ maps the intensity values in grayscale image I to new values in J . By default, imadjust saturates the bottom 1% and the top 1% of all pixel values. The function linearly maps pixel values between the saturation limits to values between 0 and 1. This operation increases the contrast of the output image J . This syntax is equivalent to $\text{imadjust}(I, \text{stretchlim}(I))$.



```
>> [counter, bin] = imhist(I);
>> figure; stem(bin, counter);
>> cdf = cumsum((counter)/sum(counter));
>> figure; plot(cdf)
```



```
>> min(I(:))
ans =
uint8
91
```

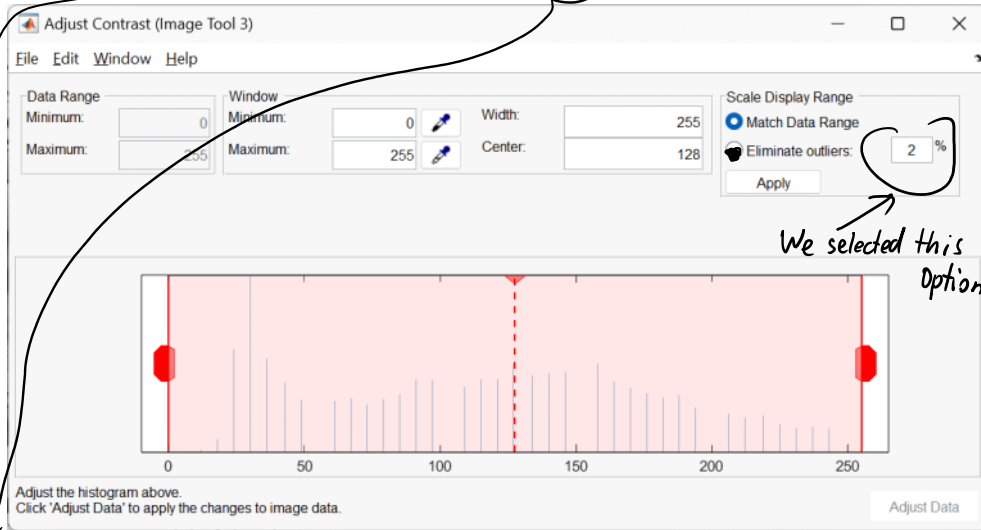
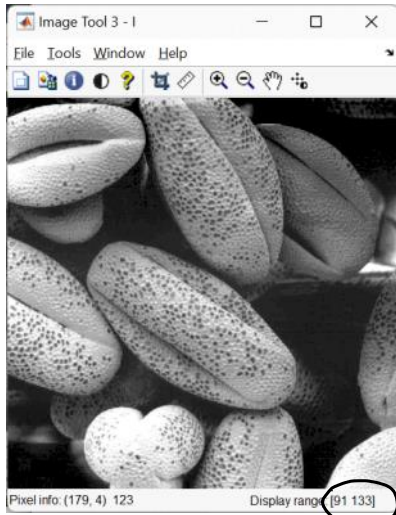
```
>> max(I(:))
ans =
uint8
138
```

```
>> low = find(cdf > 0.01, 1, 'first')
low = bin
92 (index)
```

```
>> high = find(cdf >= 0.99, 1, 'first')
high = bin
134 (index)
```

pixel value: $92 - 1 = 91$

$134 - 1 = 133$



We selected this option

```
>> bin(1:10)
ans = 0 1 2 3 4 5 6 7 8 9 pixel values
      ↑ ↑ ↑
index 1 2 3
```