

Lecture 19

Image Sharpening Filters (cont'd)

```
>> I = imread('Fig0338(a)(blurry_moon).tif');
>> imshow(I)
>> h = fspecial('laplacian', 0)
```

$h =$

$$\begin{matrix} 0 & 1 & 0 \\ 1 & -4 & 1 \\ 0 & 1 & 0 \end{matrix}$$

```
>> J1 = imfilter(I, h, 'replicate');
>> figure; imshow(J1, [])
```



(446, 145)
(447, 144) (447, 145) (447, 146)
(448, 145)

```
>> I(446,145)+I(448,145)+I(447,144)+I(447,146)
```

ans =

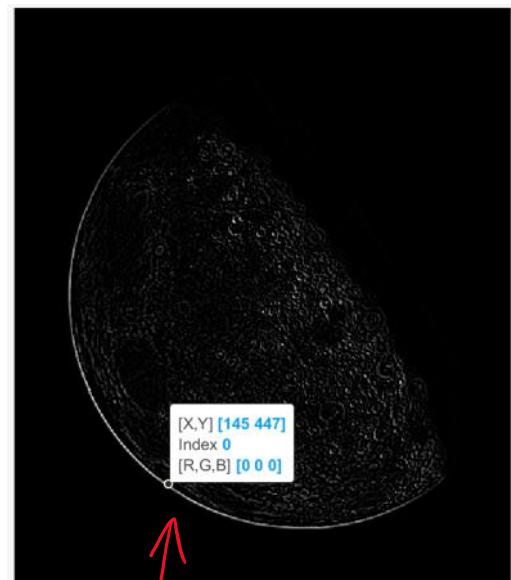
uint8
255

```
>> I(446,145)+I(448,145)+I(447,144)+I(447,146)-4*I(447,145)
```

ans =

uint8
0

```
>> double(I(446,145))+
double(I(448,145))+double(I(447,144))+double(I(447,146))-4*double(I(447,145))
ans =
-26
```



Truncation issue!

Need to Convert to double type!

im2double

Convert image to double precision

`I2 = im2double(I)` converts the image I to double precision. I can be a grayscale intensity image, a truecolor image, or a binary image. `im2double` rescales the output from integer data types to the range **[0, 1]**.

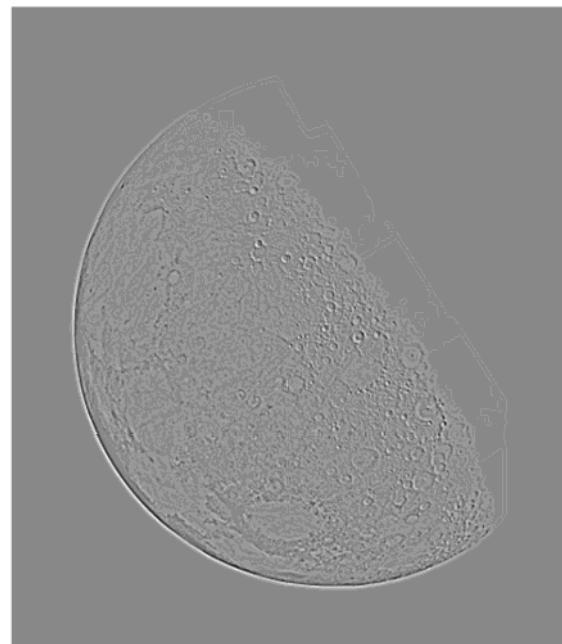
```
>> ID = im2double(I);
>> max(I(:))
ans =
uint8
254
>> 254/255

>> max(ID(:))
ans =
0.9961
0.9961
```

```
>> J2 = imfilter(ID, h, 'replicate');
>> figure; imshow(J2, [])
```

```
>> J2(447,145)
ans =
-0.1020
```

```
>> -26/255
ans =
-0.1020
```



- $g(x, y) = f(x, y) - [\nabla^2 f(x, y)]$, if the center coefficient is negative.

```

>> G = ID - J2;
>> figure; montage({ID, G}, 'Size', [1 2]);

```

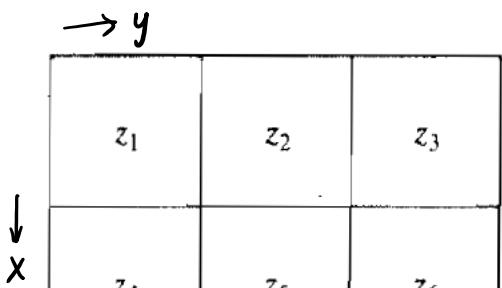


The Gradient for Image Sharpening

$$\nabla f \equiv \text{grad}(f) \equiv \begin{bmatrix} g_x \\ g_y \end{bmatrix} = \begin{bmatrix} \frac{\partial f}{\partial x} \\ \frac{\partial f}{\partial y} \end{bmatrix}$$

The magnitude of the vector is $M(x, y) = \text{mag}(\nabla f) = \sqrt{g_x^2 + g_y^2}$ called the *gradient image*, or simply as *gradient*.

Sobel Operators



$$g_x = \frac{\partial f}{\partial x} = (z_7 + 2z_8 + z_9) - (z_1 + 2z_2 + z_3)$$

↓
x

z_4	z_5	z_6
z_7	z_8	z_9

$$g_x = \frac{\partial J}{\partial x} = (z_7 + 2z_8 + z_9) - (z_1 + 2z_2 + z_3)$$

$$g_y = \frac{\partial f}{\partial y} = (z_3 + 2z_6 + z_9) - (z_1 + 2z_4 + z_7)$$

Matlab

-1	-2	-1
0	0	0
1	2	1

→ χ

↓
y

`>> hy = -fspecial('sobel')`

`hy =`

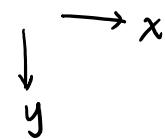
```
-1 -2 -1
0 0 0
1 2 1
```

```
>> hx = hy'
```

hx =

```
-1 0 1  
-2 0 2  
-1 0 1
```

-1	0	1
-2	0	2
-1	0	1

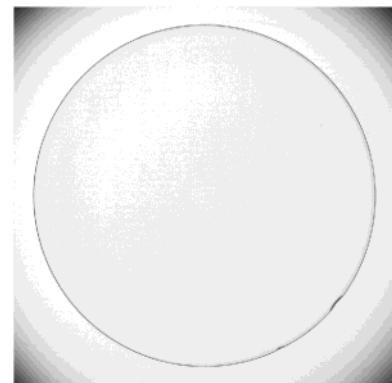


imgradientxy

Find directional gradients of 2-D images

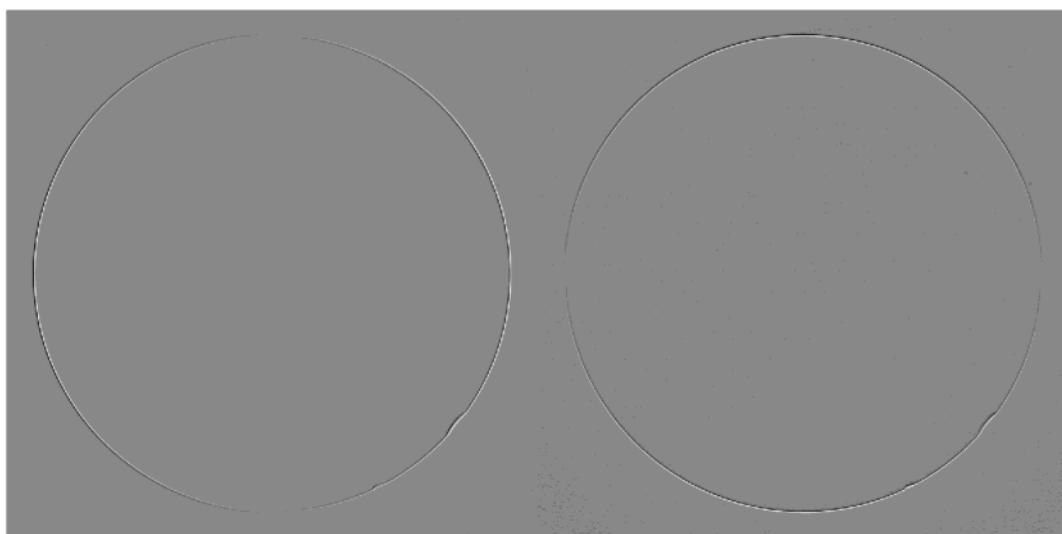
```
>> I = imread('Fig0342(a)(contact_lens_original).tif');
```

```
>> [Gx, Gy] = imgradientxy(I, 'sobel');  
>> figure; imshowpair(Gx, Gy, 'montage')
```



G_x

G_y



```
>> sqrt(Gx(729, 794)^2 +  
Gy(729, 794)^2)
```

ans =

574.2769

Imgradient

Find gradient **magnitude** and direction of 2-D image

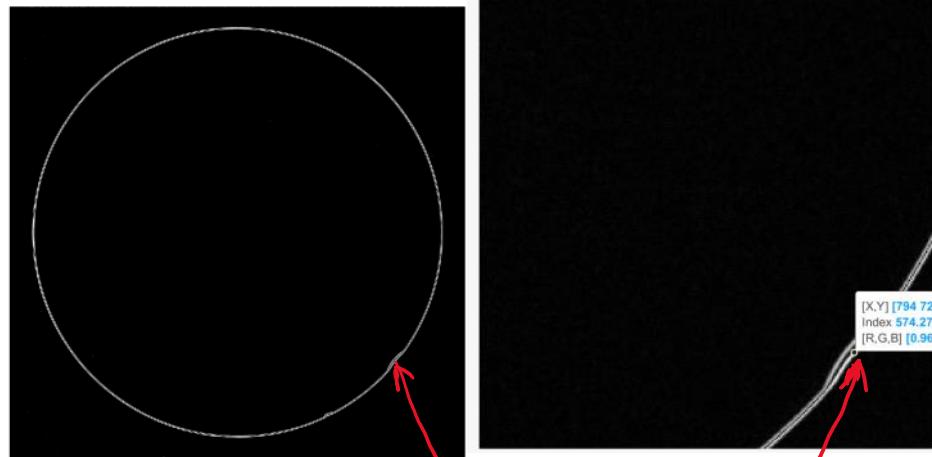
```
sobelGradient = imgradient(I);
```

```
imshow(sobelGradient, [ ]);
```

```
>> sobelGradient(729, 794)
```

```
ans =
```

```
574.2769
```



```
>> [Gmag, Gdir] = imgradient(I);
```

```
>> figure; imagesc(Gdir); colorbar
```

Gdir contains angles in degrees within the range [-180, 180] measured counterclockwise from the positive x-axis.

```
>> Gdir(729, 794)
```

```
ans =
```

```
-39.2052
```

```
>
```

