

The University of Alabama in Huntsville
Electrical & Computer Engineering
CPE 112 01
Fall 2002
Test I
September 18, 2002

Name: _____

True/False (2 points each)

1. _____ In C++, the modulus operator (%) requires integer operands.
2. _____ There is only one unique way to translate a given algorithm into a C++ program.
3. _____ Every C++ program must have a function named `main`.
4. _____ Integer values and floating point values are stored differently inside the computer.
5. _____ The C++ compiler considers the identifier `CanOfWorms` to be the same as the identifier `canofworms`.

Multiple Choice (2 points each)

6. _____ Which of the following is a legal string assignment?
 - a. `Name = "Jones"`
 - b. `Name = "Jones"`
 - c. `Name = "D" + "Jones"`
 - d. b and c above
7. _____ Which of the following statements prints `HappyBirthday` on one output line?
 - a. `cout << "Happy" << endl;`
`cout << "Birthday" << endl;`
 - b. `cout << "Happy";`
`cout << "Birthday" << endl;`
 - c. `cout << "HappyBirthday" << endl;`
 - d. b and c above
 - e. a, b, and c above
8. _____ Among the C++ operators `+`, `-`, `*`, `/`, and `%`, which ones have the *lowest* precedence?
 - a. `+` and `-`
 - b. `*` and `/`
 - c. `*`, `/`, and `%`
 - d. `+`, `-`, and `%`
 - e. `+`, `-`, and `*`

9. _____ The value of the C++ expression `3 / 4 * 5` is:
- 0.0
 - 0
 - 3.75
 - 3
 - 0.15
10. _____ What is the output of the following program fragment?
- ```
age = 29;
cout << "Are you" << age << "years old?" << endl;
```
- Are you29years old?
  - Are you 29 years old?
  - Are you29 years old?
  - Are you 29years old?
  - Are you age years old?
11. \_\_\_\_\_ Formatting a program in a consistent, readable style is valuable to
- the person who writes the program.
  - other people who need to understand and work with the program.
  - the C++ compiler.
  - a and b above
  - a, b, and c above

### Fill in the Blank (2 points each)

12. A(n) \_\_\_\_\_ is a step-by-step procedure for solving a problem in a finite amount of time.
13. A(n) \_\_\_\_\_ is a program that translates a high-level language program into machine code.
14. A(n) \_\_\_\_\_ is a location in memory, referenced by an identifier, where a data value that cannot be changed is stored.
15. The default mode of control of execution is \_\_\_\_\_.

### Short Answer

16. (6 points) Put a check mark beside the variables that are syntactically correct.
- |                                 |                            |                              |
|---------------------------------|----------------------------|------------------------------|
| _____ <code>_out_of_time</code> | _____ <code>try-it</code>  | _____ <code>timeOfDay</code> |
| _____ <code>2beornot2be</code>  | _____ <code>payRate</code> | _____ <code>const</code>     |

17. (8 points) Compute the value of each legal expression. Indicate whether the value is an integer of a floating-point value. If the expression is not legal, explain why.

|                                 | Integer | Floating Point |
|---------------------------------|---------|----------------|
| a. $10.0 / 3.0 + 5 * 2$         | _____   | _____          |
| b. $10 \% 3 + 5 \% 2$           | _____   | _____          |
| c. $10 / 3 + 5 / 2$             | _____   | _____          |
| d. $12.5 + (2.5 / (6.2 / 3.1))$ | _____   | _____          |

18. (27 points) Given the following program fragment:

```
int i;
int j;
float z;
```

```
i = 4;
j = 17;
z = 2.6;
```

determine the value of each expression. If the result is a floating-point value, include a decimal point in your answer.

|                          |       |
|--------------------------|-------|
| a. $i / \text{float}(j)$ | _____ |
| b. $1.0 / i + 2$         | _____ |
| c. $z * j$               | _____ |
| d. $i + j \% i$          | _____ |
| e. $(1/2) * i$           | _____ |
| f. $2 * i + j - i$       | _____ |
| g. $j/2$                 | _____ |
| h. $2 * 3 - 1 \% 3$      | _____ |
| i. $\text{int}(z + 0.5)$ | _____ |

19. (4 points) Write the following expression in C++ if all the variables (a, c, d, e, u, v, w) are all of type float.

$$\frac{(a*c)+d}{e(u-v)}$$

20. (2 points) Assign the value "Albert" to the string variable first\_name.

21. (3 points) Write a C++ constant declaration that gives the name `PI` to the value 3.14159.

22. (4 points) Declare an `int` variable named `total` and a `float` variable named `average`.

23. (4 points) Add type casts to the following statements to make the type conversions clear and explicit. Your answers should produce the same results as the original statements.

- a. `someInt = 5 + someFloat * 3;`
- b. `someFloat = 2.5 * someInt / someFloat;`

24. (2 points) Which part of the following function call is its argument list?

```
Square(someInt + 1);
```

25. (10 points) Assume the `float` variable `pay` contains the value 120485.43295. Using the `fixed`, `setw`, and `setprecision` manipulators, what output statement would you use to print `pay` in dollars and cents with 6 leading blanks?